Questionnaire for play testers Name: Jamie Gostling

1. What were your overall thoughts on the game?

Looks polished and simple but has a lot of potential to be enjoyable and fast paced.

1. What were your thoughts on the gameplay?

The gameplay was quick and tension filled as it assumingly should.

1. How easy did you find learning the basic of the game?

I found the rules to be very simple and easy to understand, the controls were less intuitive for this testing however the platform you are working with will ensure that the controls are more enjoyable to use. There was no prompting needed apart from the controls.

1. How clear was the objective of the game?

The objective was clear and consistent with the theme of the game. Again, no prompting was needed in order to play and try and win.

1. How would you describe this game to someone who has never played it before?

I would describe it as being like the ice hockey machines that you find in the arcades, which fits perfectly with your platform. It also has very similar roots to pong.

1. Now that you’ve played the game is there any information you have now that would have been useful before starting?

The controls once again are not immediately clear. Because of the platform chosen there is a need to perhaps show a controls screen.

1. Was there anything you didn’t like about the game?

Apart from the awkward controls, the rest of the game seems enjoyable and is achieving the level of competitiveness that I expected from this game.

1. Was anything confusing?

The controls mainly, more specifically which controls were used for moving and which controls were used for ‘blocking’ and ‘catching’ the puck.